

DUCKSHOT

USER MANUAL

CONTROLS



- Movement (i.e. W=up, A=left, S=down, D=right) unless in demented duck mode.



- Fly allows the player to fly over buildings trees and bushes at speed! Recharge time is shown in the yellow bar in the bottom left.



- Shoot in the direction of the mouse pointer.



- Fight off the dementia virus to keep control of the player. Hit the corresponding key when the bubble appears above the player's head.



- Pause the game.

POWERUPS

Powerups can be activated by moving over the powerup, powerups help you get a higher score in the game. The time remaining on your current powerups are shown in the bottom right corner of the screen.



- Speed Boost



- Invincibility



- Score Multiplier



- Rapid Fire



- Healing



You think you got what it takes to beat me?



DUCKSHOT

USER MANUAL

OBJECTIVES

There are a few different types of objectives, here's what you gotta know:

Reach Objective - Guide the player to the flag, while trying to score points by shooting geese. The flags are located in different areas for each level.

Survival Objective - Keep the player alive for a set amount of time, while trying to score points by shooting geese.

Kill Objective - Kill a certain number of enemies in a limited amount of time to complete the level

If you ever want to know what the objective is just look in the lower left hand side corner

Are you lost? Try looking at your minimap in the top right hand side corner!



TIPS

If you're really struggling to beat the game, then too bad. I bet you were looking for some sort of cheats right? Well cheaters never prosper, but they do get a weird duck that can bounce across the screen.

While in the pause screen enter the code: UP DOWN UP

What still not satisfied well I guess I can meet you half way. Lets see how your enemies fare when your bullets explode.

While in the pause screen enter the code: B O O M